Location: ______
Community Emergency Response Plan

- 1. Community Coordinator and backup Pg. 2
- 2. Communication Pg. 3
- 3. Medical Response Pg. 4
- 4. Access/Transportation/Evacuation Pg. 5
- 5.Food/water Pg. 6
- 6.Security Pg. 7

Please forward a copy of this plan to Emergency Management when completed or updated.

Location: _				
Communit	y Emergency	/ Res	ponse	Plan

Community Coordinator

The Community Coordinator "CC" will act as a liaison between the community and the office of Emergency Management in the event of a disaster and blue skies. The CC will also assist in developing the C.E.R.P., updating information as needed and scheduling exercises/drills.

Community Coordinator:
Name:
Phone Number:
Address:
Community Coordinator Back-up:
Name:
Phone Number:
Address:

Location: _			
Communit	v Emergency	Response	Plan

Communication

GMRS Repeater Frequency and tone:	
Repeater use will be limited as much as possible.	
Primary GMRS Channel for radio to radio:	
Secondary GMRS Channel for radio to radio:	
Time of frequency monitoring during battery preservation: (Example: Top of the hour for 10 minutes):	
Location of community base station:	
Primary CB Radio Channel:	
Secondary CB Radio Channel:	
Community Nets will be held: (Example: Every Tuesday at 7:00pm):	

Location:
Community Emergency Response Plan Medical Response
Central medical area:
Citizens trained in CPR/First Aid (include contact info):
······································
Equipment Needed: Go bag- 4x4 Gauze pads, Trauma Sheers, Tape, Emergency Blankets, Splints, tourniquet, stretcher.
Response Vehicle:
Evacuation route and method:

Location:			
Community	Emergency	Response	Plan

Food/Water

Central Storage Location:	
Point of Distribution:	
Meal Locations and times:	
1	
2	
3.	

Location: _			
Community	y Emergency	Response	Plan

Access/transportation/Evacuation

Road Clearing Equipment:		
Emergency Transport:		
Supply Transport:		

Location: _			
Communit	y Emergency	Response	Plan

Security

	Security	
Goal:		
Trained Citizens:		
Shift Schedule:		